## Enzos childhood

Enzo, born in the shadow of Chelassterra's grand mountains, grew up in the bustling city of Straton. The city, one of the realm's most significant trade hubs, was a melting pot of cultures, beliefs, and stories. Each corner had its tale, and young Enzo was eager to hear them all.

The firstborn of a noble family, Enzo was groomed from a young age to assume responsibilities. The lineage of the house was known for their prowess in diplomacy and warfare. Enzo's father, Lord Aric, was a revered general, and his mother, Lady Elise, was a scholar, well-versed in the histories of Chelassterra.



Straton's spires and towers memories were of watching their armor glistening under power and precision. By the first sword, determined to Aric, recognizing the spark in trained by the best.



were Enzo's playground. His earliest knights practice in the courtyards, the sun, their movements a dance of age of seven, Enzo had picked up his follow in his father's footsteps. Lord his son, ensured that Enzo was

However, Lady Elise, wanting her son to have a balanced upbringing, introduced Enzo to the world of books. Their mansion housed a vast library, and Enzo would lose himself in the annals of history, tales of ancient heroes, and myths of lands beyond Chelassterra. His mother's teachings instilled in him a sense of justice and a profound respect for knowledge.

Growing up in Straton had its challenges. The city's political intrigues were many, and Enzo quickly learned the art of diplomacy. Attending council meetings alongside his father, he grasped the nuances of leadership, understanding that true strength lay not just in wielding a sword but in the ability to unite people with words.



Friendships were forged in the heart of Straton. Enzo's closest ally was Lorian, a boy of similar age but from a merchant family. Their bond, built over shared adventures and dreams, offered Enzo a perspective outside the confines of nobility. Through Lorian, Enzo learned about the lives of the common folk, their hopes, struggles, and joys.

Yet, Enzo's youth wasn't devoid of tragedy. At fifteen, a skirmish at the borders took Lord Aric's life. The loss, deeply felt, molded Enzo's character. He became more resolute, determined to protect Chelassterra and its people. His training intensified, and he took on his father's mantle, leading troops and making crucial decisions.

As the years passed, whispers of a unique scarf from a distant village named Lumin reached Straton. Curious and seeking a respite from his duties, Enzo embarked on a journey, not realizing it would lead him to Kerry and a love that would redefine his life.

In essence, Enzo's youth was a tapestry of duty, discovery, and determination. It sculpted him into the brave knight of Chelassterra, ready to fight for love, honor, and his realm.

## Kerry's childhood

In the heartland of Chelassterra, where valleys kissed the skies and streams hummed lullabies, young Kerry's childhood unfolded like a tapestry of dreams and daisies.

Kerry was born in a quaint village named Lumin, a name derived from the way sunlight filtered through the trees, creating a dance of luminescent patterns on the ground. The village was nestled at the base of the Whispering Woods, a vast expanse of trees known for the secrets they held and the stories they told.

As a child, Kerry's days were filled with the simple joys of rural life. Mornings were greeted with the chirping of birds, as golden sunlight streamed through the gaps in the thick curtains of their cozy wooden home. Kerry would often run barefoot on the dew-kissed grass, feeling the chill of morning and the promise of a new day.



Kerry's parents were artisans. Their mother was a potter, crafting exquisite pieces of art from the clay sourced from the nearby riverbanks. Each piece told a story, and young Kerry would listen with rapt attention as she spun tales around the figures she molded. Their father was a bard, known throughout Chelassterra for his soulful melodies and heartwarming tales. From him, Kerry inherited a love for stories and an appreciation for the world's beauty.

Education wasn't just confined to books. The Whispering Woods was Kerry's classroom. Here, amidst the tall trees and winding pathways, old Granny Elara taught Kerry about the herbs and their healing properties. They learned the names of trees, the patterns of birds in flight, and the cycles of the moon.



But it wasn't all play. Life in Lumin had its challenges. Winters were harsh, and the village would often be cut off from the rest of Chelassterra due to heavy snowfall. Kerry learned the value of hard work, helping store provisions or mending broken roofs.

Kerry's childhood was also marked by festivals. The most awaited was the Lumina Festival,

Yet, what truly defined Kerry's younger days was an innate sense of compassion. Whether it was nursing a wounded bird back to health or offering a helping hand to a neighbor, Kerry radiated warmth and kindness. This trait, fostered from a young age, would later become the anchor that would draw souls like the valiant knight with the scarf to them.



In essence, Kerry's childhood was a blend of simplicity, love, and learning. It laid the foundation for the compassionate and strong individual they would grow up to be, playing a pivotal role in the tapestry of Chelassterra's fate.